

Xphraze Demo Library User's Guide

Introduction

Xphraze is a very powerful and flexible machine. While it's easy-to-use, it is not self-explaining. You can just open the demo version and click your way through the sounds provided, but we encourage you to spend 5 minutes reading the following info – you'll be rewarded with more fun and deeper insight.

The differences between the demo library and the factory library

Your Xphraze demo version includes a library demonstrating the extraordinary sound quality, flexibility and creativity of Xphraze. It is also a great starting point for you to check out Xphraze's sound shaping possibilities.

The demo programs are based on a limited demo version of Xphraze's wave ROM. We're sure you will agree that while the demo library was made with less than 10% of the factory wave ROM, the sonic wealth it has to offer is amazing. Imagine now how impressive the full version will be!

- The Xphraze retail version comes with more than 300 MB of sample content plus a huge library of combis, patches and phrases totalling more than 1000 unique programs for instant use and inspiration.

Combis and patches

The Xphraze demo version comes with 27 demo combis. A combi in Xphraze is a combination of up to four patches, therefore it can be (and usually is) much more than just a plain synthesizer sound – a combi can be a rhythmic lead riff or a complete song pattern consisting of drums, bass, pad and arpeggio or a layer of morphing pads, a combination of sound FX or ... you name it.

Selecting combis

When you've installed and loaded the Xphraze demo version correctly, the file browser shows the 27 demo combis in the combi view.

Building blocks

In the combi reference table below, there's a column called "Building Blocks" explaining the function of the individual patches within the combi. If you're interested to find out which building blocks a particular combi uses, you can mute and unmute patches within a combi by clicking the corresponding yellow LEDs in the SLOTS section located above the file browser in Xphraze's user interface.

Combi Reference

Legend

The columns used in the reference table contain the following information:

Combi Name/Type	Basic information about the Combi
Building Blocks	Describes the function of each of the (up to) four Patches within the Combi
Playing Instructions	Xphraze is a very creative, very flexible synthesizer.
Mod Wheel	Describes the modulation that can be introduced by the mod wheel. All patches have modulation pre-programmed.
Sound Designer	EH = Edwin Hettinger PG = Peter Gorges

Combi Name	Type	Building Blocks	Playing instructions	Mod Wheel	Sound Designer
01 Extreme G	Song Pattern	A: Drum Groove B: Wave Arpeggio C: Nasty Synth Riff	Hold any key	Solos Nasty Synth Riff	PG
02 Androgym	Chord Pattern	A: Chord Pattern 1 B: Chord Pattern 2	Hold chord	Introduces flanging	EH
03 Digitiza D	Digital Synth Timbre	A: Metallic Color B: Poly Synth C: Phasing Riff (MW)	Play chords or melody lines	Crossfades to phasing chord pattern	PG
04 Heaven Pad MW	Pad Timbre	A: Pad	Play pad chords	Controls richness	EH
05 Jarrefique 1990	Song Pattern	A: Bass Line B: Sweep Pad C: One Shot Arpeggio D: Drum Groove	Play chord progressions. Bass line supports lowest note.	Fades out drum groove	PG
06 Dreamy	Synth Timbre	A: Sweeping Pad B: Sweeping Synth	Hold Chords	Introduces LFO wah	EH
07 Eternal Groove	Vector Drum Groove	A-D: Different drum grooves	Hold key. Vector synthesis automates the mix between the four grooves.	–	PG
08 Trance Ambience	Chord Pattern + Arpeggio	A: Arpeggiated lead B: Phasing chord pattern	Hold chords	Increases lead arpeggio	PG
09 Hit Shot Mayhem	FX	A: FX Hit Sequence	Hold key	–	PG
10 Palms Beach 2	Chord Pattern	A: Flanging chord pattern B: Chorus strat C: Metallic reverb	Play chords	Softens sound color	PG
11 California Reeds	Electric Piano Timbre	A: FM Piano B: Soft body tone C: Chorus body tone	Play electric piano figures	Solos FM Piano	PG
12 Space Duo	Chord Pattern + Arpeggio	A: Chord pattern B: Vintage arpeggio (with speed variation)	Hold chords	Solos chord pattern	PG
13 AfriTalk MW	Drum Groove	A: Wood Groove B: Tin Groove C: Low Groove D: Shaken Groove	Hold key	Fades out Tin Groove	EH
14 Motorsaw Dance	Layer of 2 Riffs	A: High Riff B: Low Riff	Hold key	Changes resonance frequency	PG
15 Fairy Soft	Pad Timbre + Arpeggio	A: Soft Pad B: Bell Arpeggio	Hold chords	Solos Soft Pad	EH
16 Tabloid Rider	Morphing Pad Timbre	A: Morphing Pad	Play pad figures	–	PG
17 Fat Arp	Arpeggio	A: Suboctave Riff B: Basic Riff	Hold arpeggio notes	Turns filter down	PG
18 Sphereal	Timbre	A: Digital Voice Pad B: Metallic Morph Pad	Play pad figures	Solos Digital Voice Pad	PG

Combi Name	Type	Building Blocks	Playing instructions	Mod Wheel	Sound Designer
19 Electro Bounce	FX	A: Bouncing Percussion	Hold key – each key drops a different percussion instrument on the floor	–	PG
20 OscOrgy Split MW	Bass/Pad Split	A: Bass Drone B: Soft Pad	Play bass notes in the lower range (<C3) and pad figures in the upper range	Changes pad to chord pattern	PG
21 Morpheus MW	Timbre	A: Morphing Pads B: Phasing Pattern (MW)	Hold chords	Introduces phasing pattern	EH
22 Metalmotion Pad	Timbre + Chord Pattern	A: Pad B: Metallic Pattern (MW)	Hold chords	Introduces metallic pattern	PG
23 Vector Pursuit	Vector Song Pattern	A: Reverbed Chimes B: Synth Lead Line C: Chord Pattern D: Bass Sequence	Hold chords. The vector mix runs from patch to patch	–	PG
24 Lazer Nite	Song Pattern	A: Bass Sequence B: Trance Riff C: Drum Loop	Hold key	Fades out drum loop, brightens sound	PG
25 Trance Lead	Lead Timbre	A: Detuned saw lead B: Spectral add-on	Play lead lines	Introduces LFO filter sweep	PG
26 Elektro Kit	Drum Kit	A: Electro Drum Kit	Play drums, each key is assigned to a different drum instrument	–	PG
27 Drone War Split	Riff Split	A: Distorted Line B: Flanging Line	Hold key note in lower range, add accents in higher range	Changes resonance frequency of distorted line	PG